REHUBIC Help

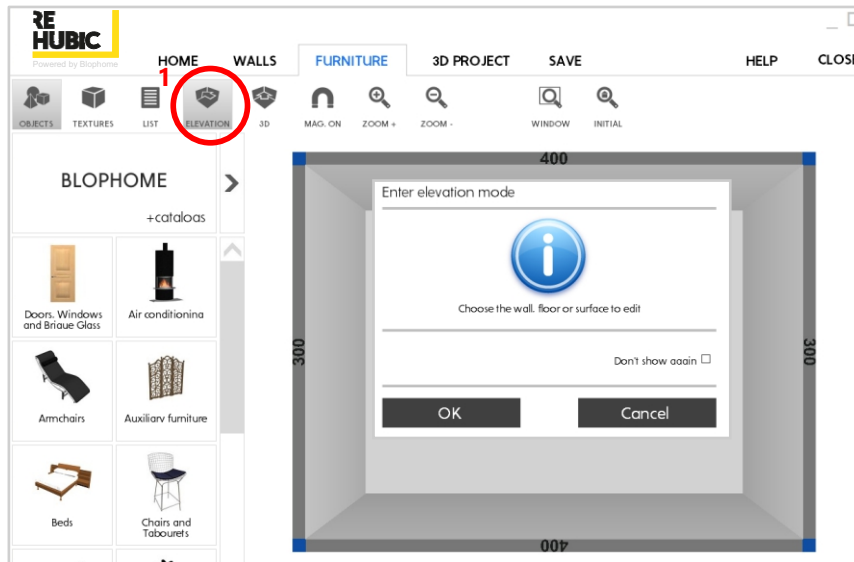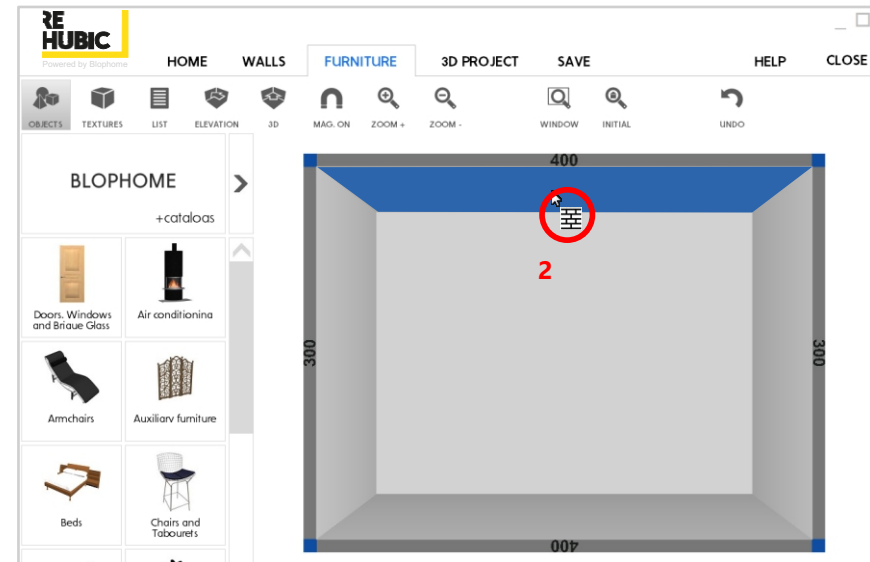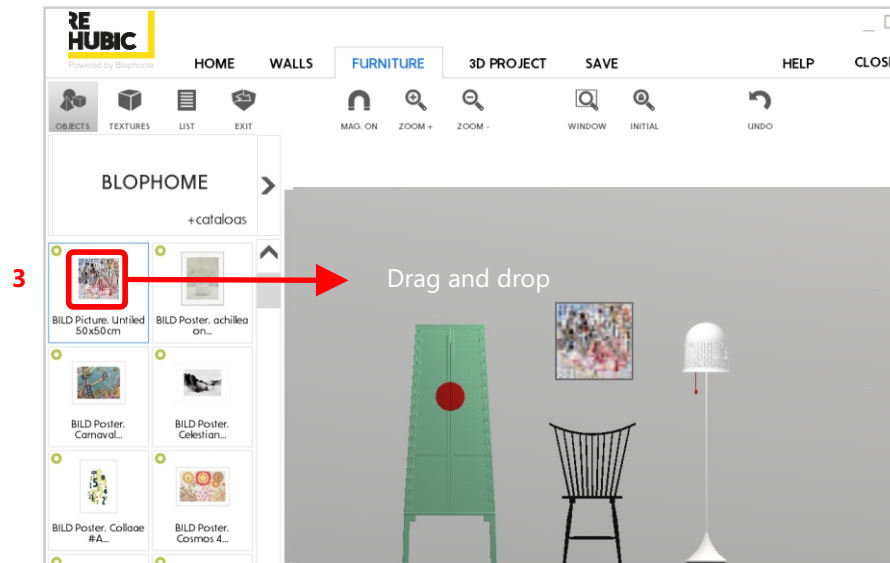## Insert Objects in Elevation Mode

1. Select Elevation

2. Select wall

3. Furnish