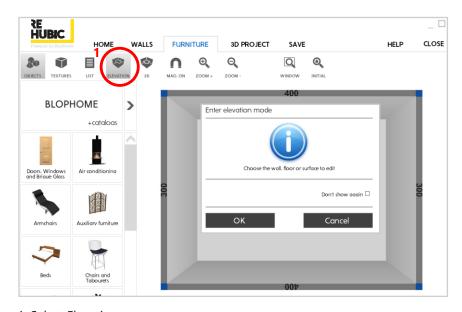
## **REHUBIC Help**

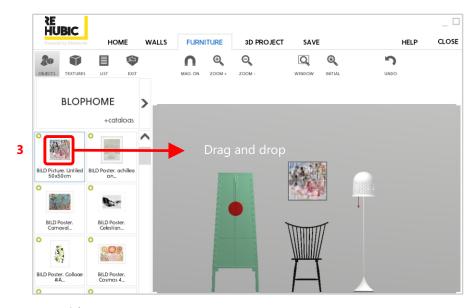
## Insert Objects in Elevation Mode

KE HUBIC

WALLS



## 1. Select Elevation



BLOPHOME
+cataloas

Amchairs

Amchairs

Beds

Chain and Toboures

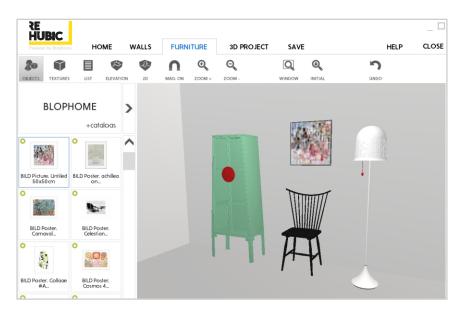
3D PROJECT

Q

CLOSE

HELP

## 2. Select wall



3. Furnish