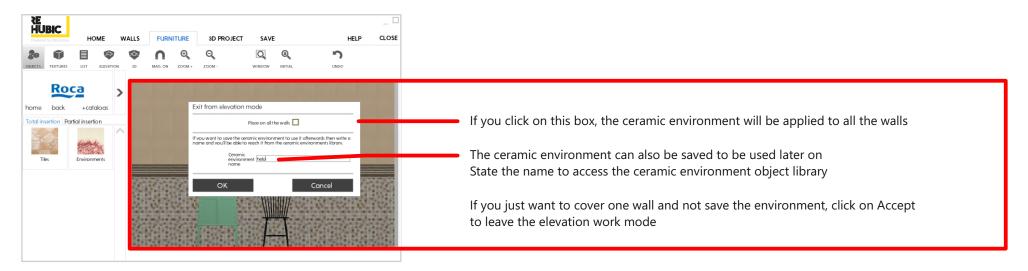
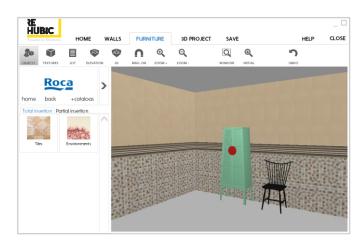
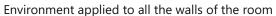
REHUBIC Help

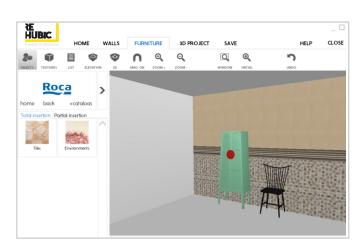
Put Ceramic on Walls or Floors in Elevation Mode

Ceramic Environments

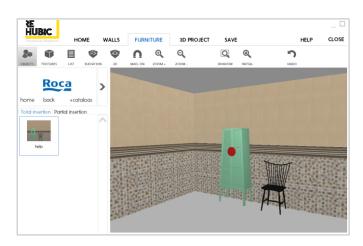








Environment applied to just one wall



Environment saved in the ceramic object library